

# STEFANIA LUCCHETTA



Crystal 82, ring, 2007, stellite, SLM (selective laser melting), hand polished



Vibrations 02, brooch, 2014, anodized titanium and white gold, SLM (selective laser melting), mixed techniques



Vibrations 12, brooch, 2017, anodized titanium and white gold, SLM (selective laser melting), mixed techniques

Stefania Lucchetta was born into a family of goldsmiths and, after graduating, she decided to continue along the lines of the family tradition, but in a more contemporary way: she aspired to a very new style in jewellery, totally non-conventional, something as yet unseen. With this aim she started on a long and fascinating journey towards a very new and contemporary approach to beauty, aspiring to capture the Zeitgeist of our era.

As early as 2001, she started exploring new techniques and materials to express her vision: using parametric modelling and rapid prototyping machines she conceived original and unconventional forms in jewellery, which were impossible to produce with the traditional techniques of craftsmanship.

At first it was only possible to create objects in bio-compatible resin or polyamide, and it was not until 2006 that she achieved a most satisfying first result in metal: she created her first rings in titanium, the Crateri collection. One of those rings has been exhibited at Milan Triennale in January 2007, among the most innovative products of Italian design.

Stefania's search for a personal technological poetry is continuing: in her last pieces she shows a more intimistic and emotional language. She is currently investigating the effects of the light on titanium's surface, both exploiting the color shades obtained by anodizing the metal, and creating shifting textures that show different colors depending on the points of view.

## BIOGRAPHY

Stefania Lucchetta was born and lives in Bassano del Grappa, Italy.

She holds degrees from Ca' Foscari University in Venice (1999, BA with honors in Literature and Art History) and Scuola Italiana Design in Padua (2004, Master degree in Industrial Design), besides some modules previously taken at the Venice College of Fine Arts.

Already in 2000, she started focusing on 3D software and rapid prototyping machines.

Thanks to her innovative research, she has been invited to give lectures at Milan Politecnico, and she has deserved wide media coverage both from specialized and lifestyle press.

In November 2010 her work was ranked by leading magazine Wallpaper among the "Top 20 reasons to be in Italy".

In 2016 she was awarded with the bronze prize at the International Design Awards in the Jewelry category.